



University Physics 226N/231N Old Dominion University

Newton's Laws and Forces Examples

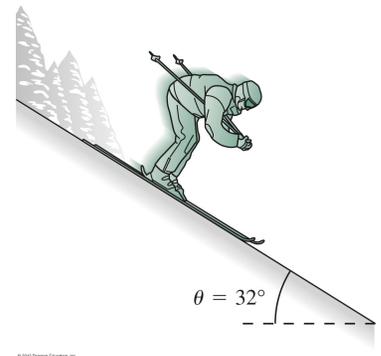
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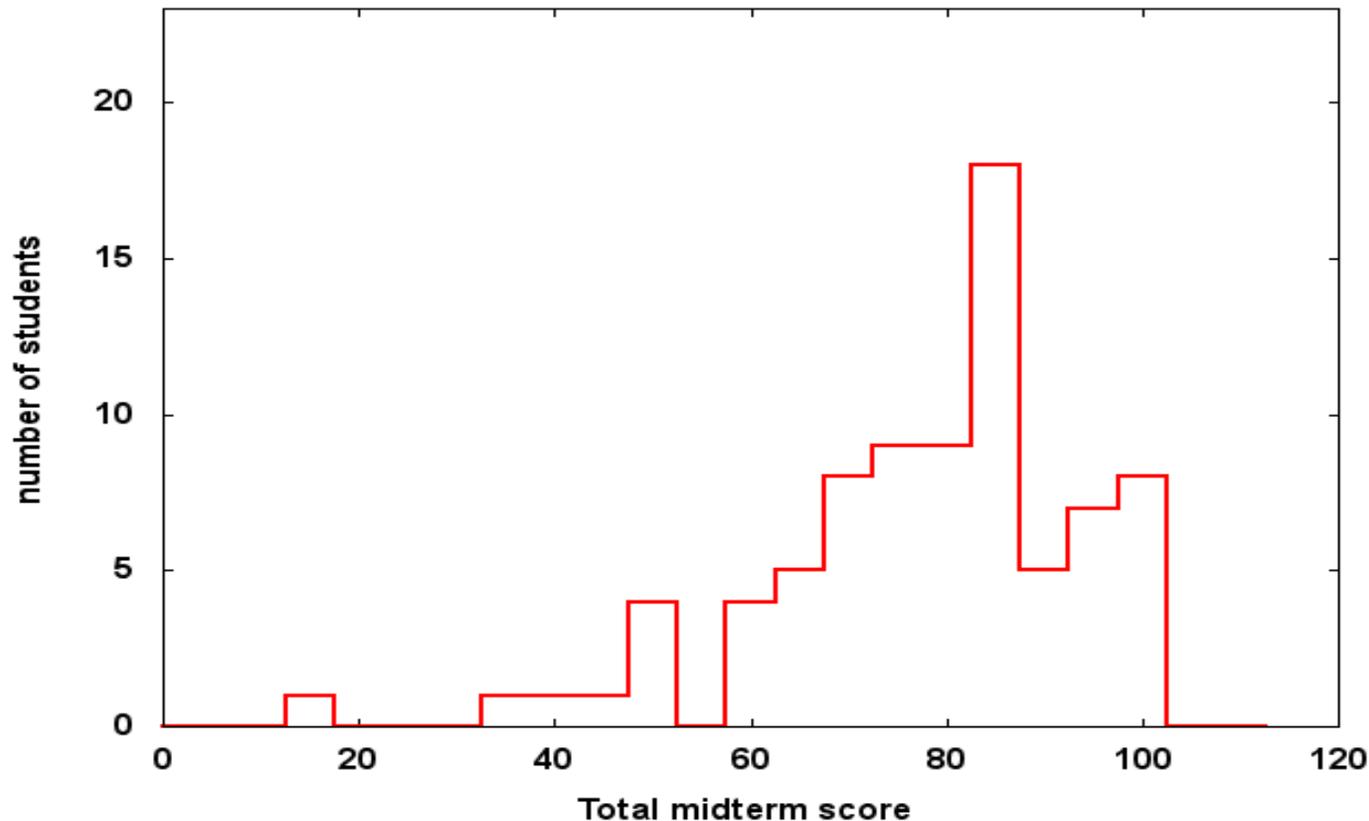
Wednesday, September 26 2012

Happy Birthday to Ivan Pavlov, Serena Williams, Olivia Newton-John, and Johnny Appleseed!

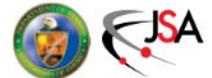
Happy Banned Books Day, Love Note Day, and Street Dancing Day



Midterm Solutions Posted



- I've graded midterms, distributing before and after class
 - Class average was about 80 with a few outliers
 - Please see me if you scored less than about 60-65
 - **Solutions and full statistics are posted on class website**
 - If you need a make-up, email me separately for arrangements

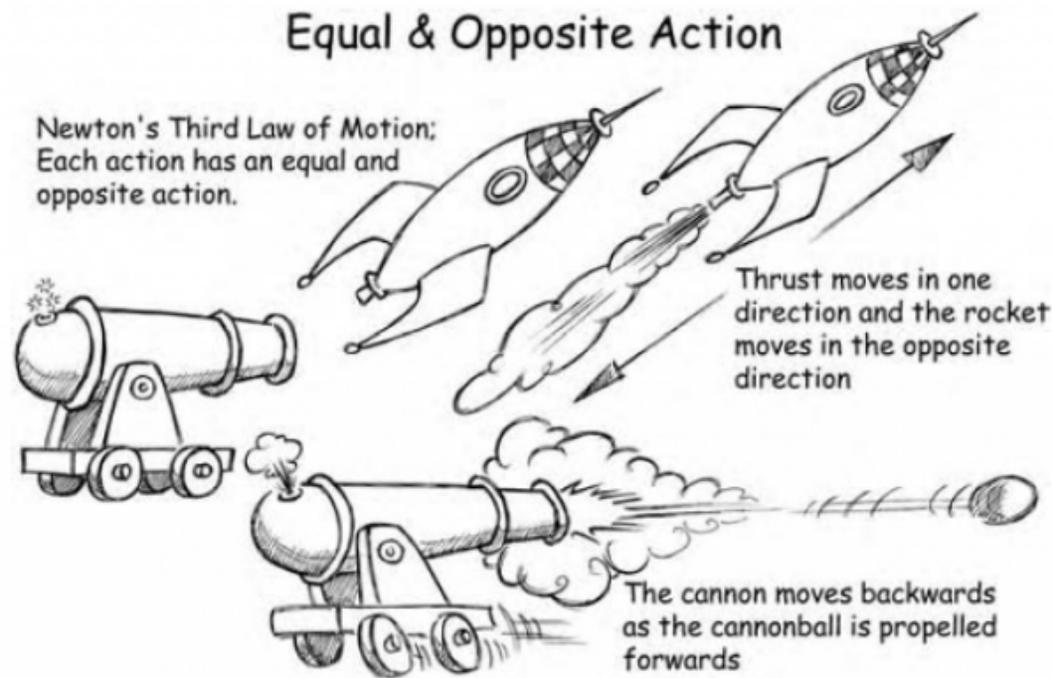


Reminders

- Newton's three laws really boil down to two
 - The net sum of all forces on an object produces acceleration

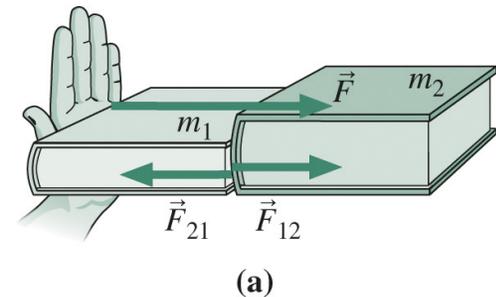
$$\vec{F}_{\text{net}} = m\vec{a}$$

- Any force on an object is always matched by an equal and opposite force on the object applying the force



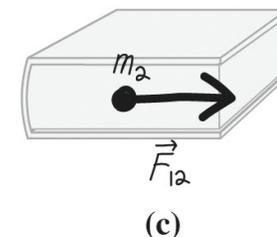
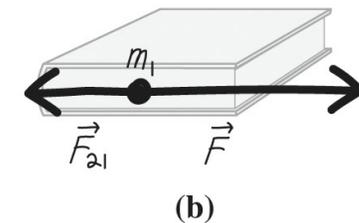
Newton's Third Law

- Forces **always** come in pairs.
 - If object A exerts a force on object B, then object B exerts an oppositely directed force of equal magnitude on A.
 - Obsolete language: “For every action there is an equal but opposite reaction.”
 - The two forces always act on *different* objects; they can't cancel each other.



- Example:

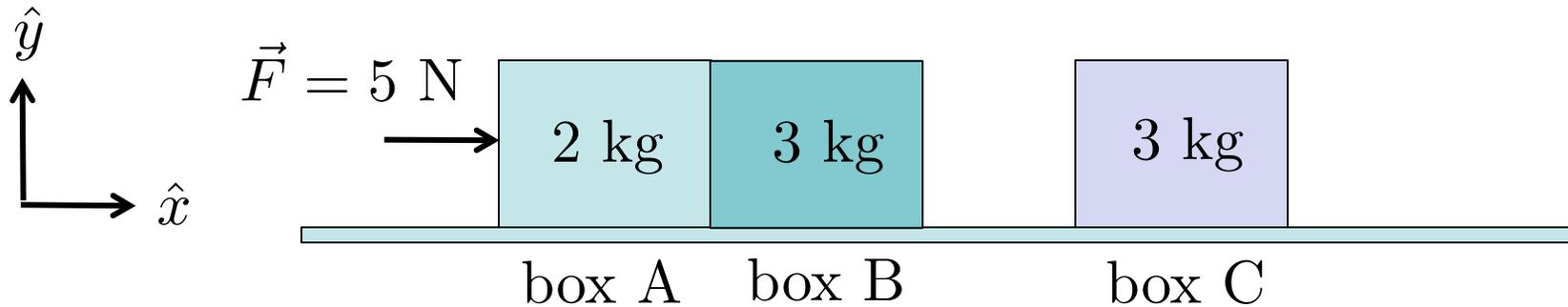
- Push on book of mass m_1 with force \vec{F}
- Note third-law pair \vec{F}_{12} and \vec{F}_{21}
- Third law is necessary for a consistent description of motion in Newtonian physics.



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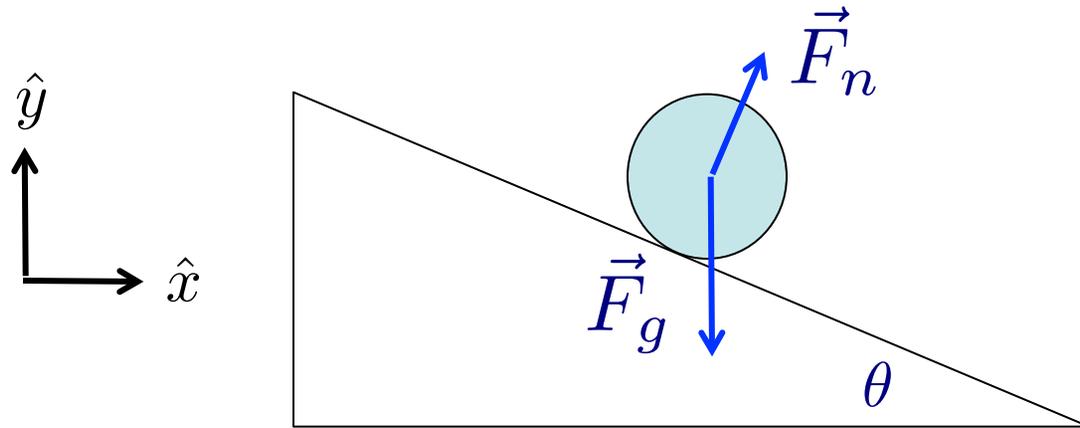
Ponderable (10 minutes)



- Draw and label **all** the forces on all three boxes above
 - Assume boxes A and B are touching
 - Assume there is no friction with the table top
 - Assume the force is constant
- What are the initial accelerations of all three boxes?
- What is the acceleration of all three boxes after boxes A and B have hit and move with box C?
- Do boxes A and B slow down (reduce velocity or speed) when they hit box C?



Newton's Second/Third Laws: Inclined Plane



$$m = 5 \text{ kg}$$

$$\theta = 20^\circ$$

$$F_g = mg = 49 \text{ N}$$

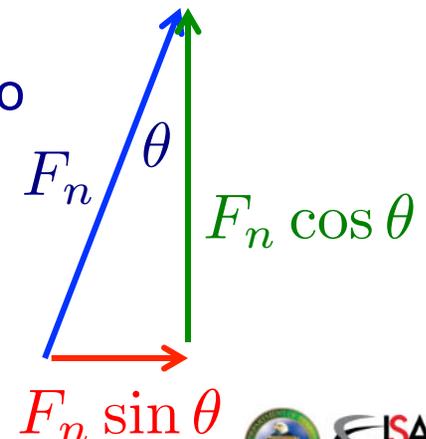
- A small ball of $m=5 \text{ kg}$ is on an inclined plane of 20 degrees
 - What are all the forces acting on the ball? (no friction for now!)
 - Note that forces are vectors: they have direction and magnitude!
 - Two forces: gravity pointing down and push of plane pointing perpendicular to the surface of the plane.
 - **What are the components of the forces?** One way to look at it is with the x,y axes shown above

$$F_{g,x} = 0$$

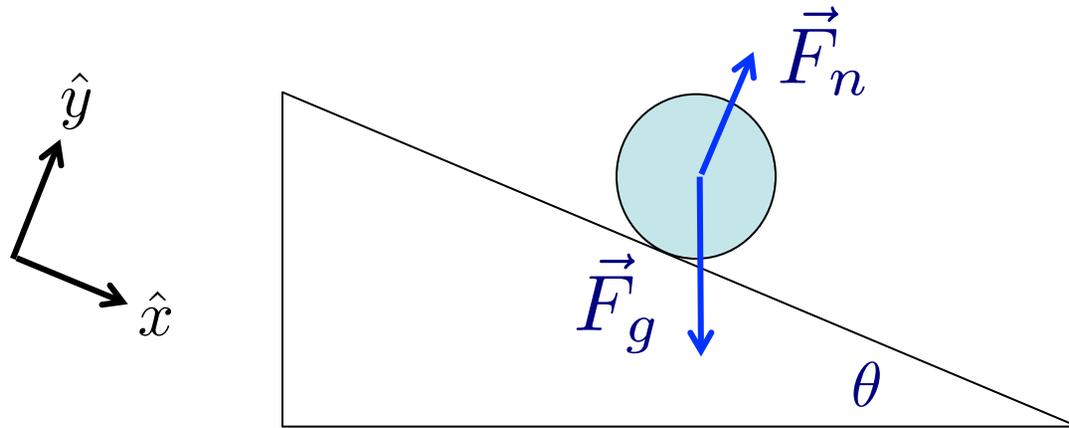
$$F_{n,x} = F_n \sin \theta$$

$$F_{g,y} = -F_g$$

$$F_{n,y} = F_n \cos \theta$$



Newton's Second/Third Laws: Inclined Plane



$$m = 5 \text{ kg}$$

$$\theta = 20^\circ$$

$$F_g = mg = 49 \text{ N}$$

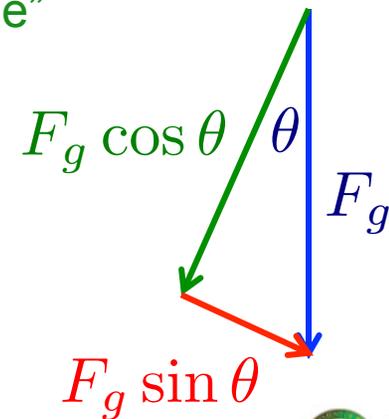
- A small ball of $m=5 \text{ kg}$ is on an inclined plane of 20 degrees
 - **What are the components of the forces?** Another way to look at it is with axes parallel to and perpendicular to the plane
 - This makes the final acceleration easier to calculate – we know that the net force and acceleration are “down the plane”

$$F_{n,x} = 0$$

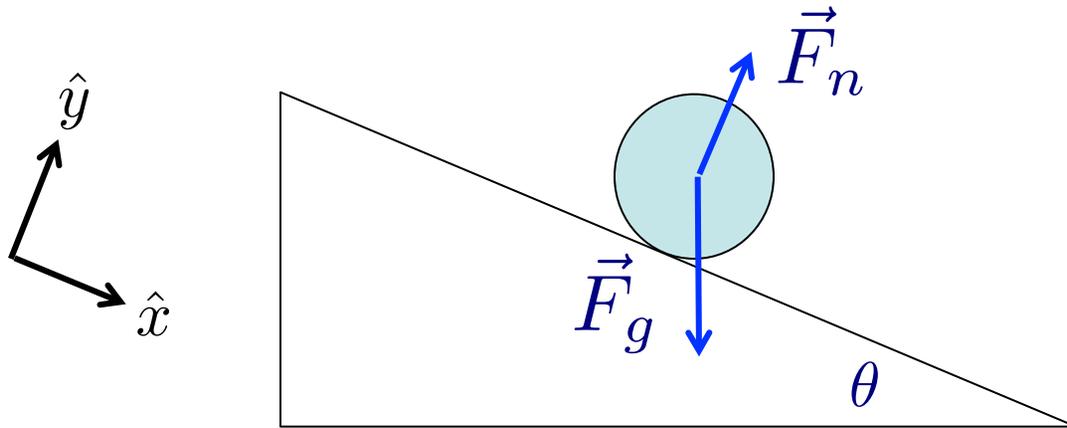
$$F_{n,y} = F_n$$

$$F_{g,x} = F_g \sin \theta$$

$$F_{g,y} = -F_g \cos \theta$$



Newton's Second/Third Laws: Inclined Plane

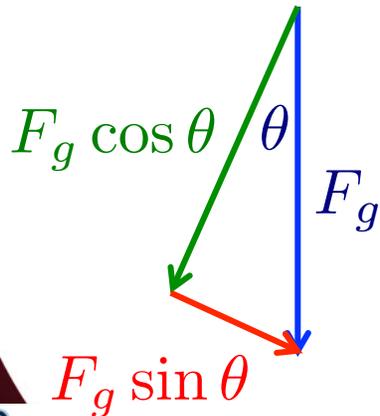


$$m = 5 \text{ kg}$$

$$\theta = 20^\circ$$

$$F_g = mg = 49 \text{ N}$$

- A small ball of $m=5 \text{ kg}$ is on an inclined plane of 20 degrees
 - **What is the normal force from the plane, F_n ?**



$$F_{g,x} = F_g \sin \theta \quad F_{n,x} = 0$$

$$F_{g,y} = -F_g \cos \theta \quad F_{n,y} = F_n$$

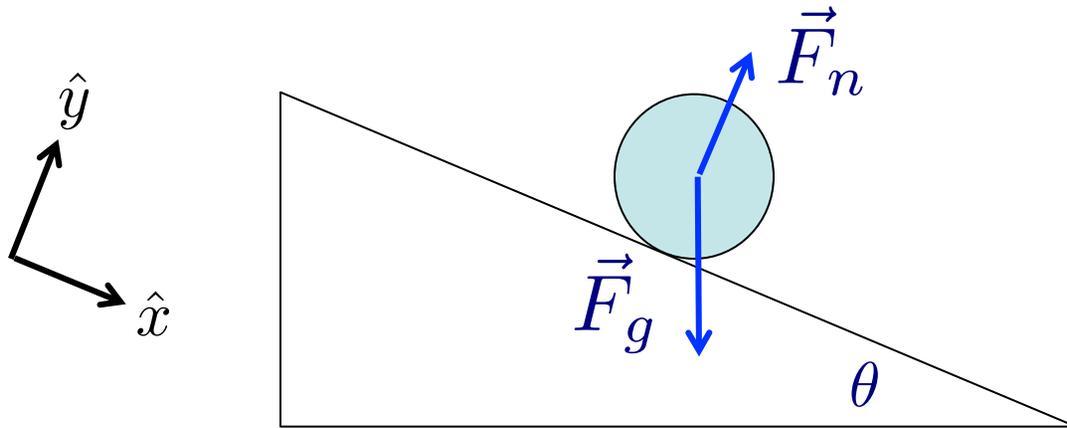
$$F_{\text{net},y} = F_n - F_g \cos \theta = 0$$

No acceleration perpendicular to the plane

$$F_n = F_g \cos \theta = (49 \text{ N}) \cos(20^\circ) = \boxed{46 \text{ N} = F_n}$$



Newton's Second/Third Laws: Inclined Plane

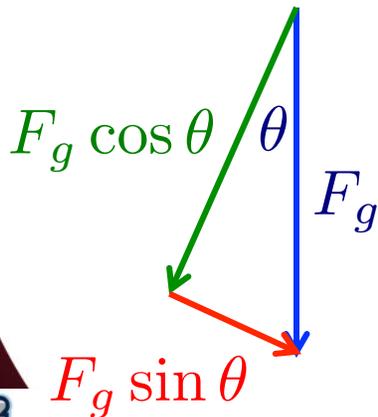


$$m = 5 \text{ kg}$$

$$\theta = 20^\circ$$

$$F_g = mg = 49 \text{ N}$$

- A small ball of $m=5 \text{ kg}$ is on an inclined plane of 20 degrees
 - **What is the acceleration of the ball down the plane?** a_x



$$F_{g,x} = F_g \sin \theta \quad F_{n,x} = 0$$

$$F_{g,y} = -F_g \cos \theta \quad F_{n,y} = F_n$$

$$F_{\text{net},x} = ma_x = F_{g,x} + F_{n,x} = F_g \sin \theta + 0 = mg \sin(20^\circ)$$

$$a_x = g \sin(20^\circ) = (9.8 \text{ m/s}^2)(0.342) = \boxed{3.35 \text{ m/s}^2 = a_x}$$

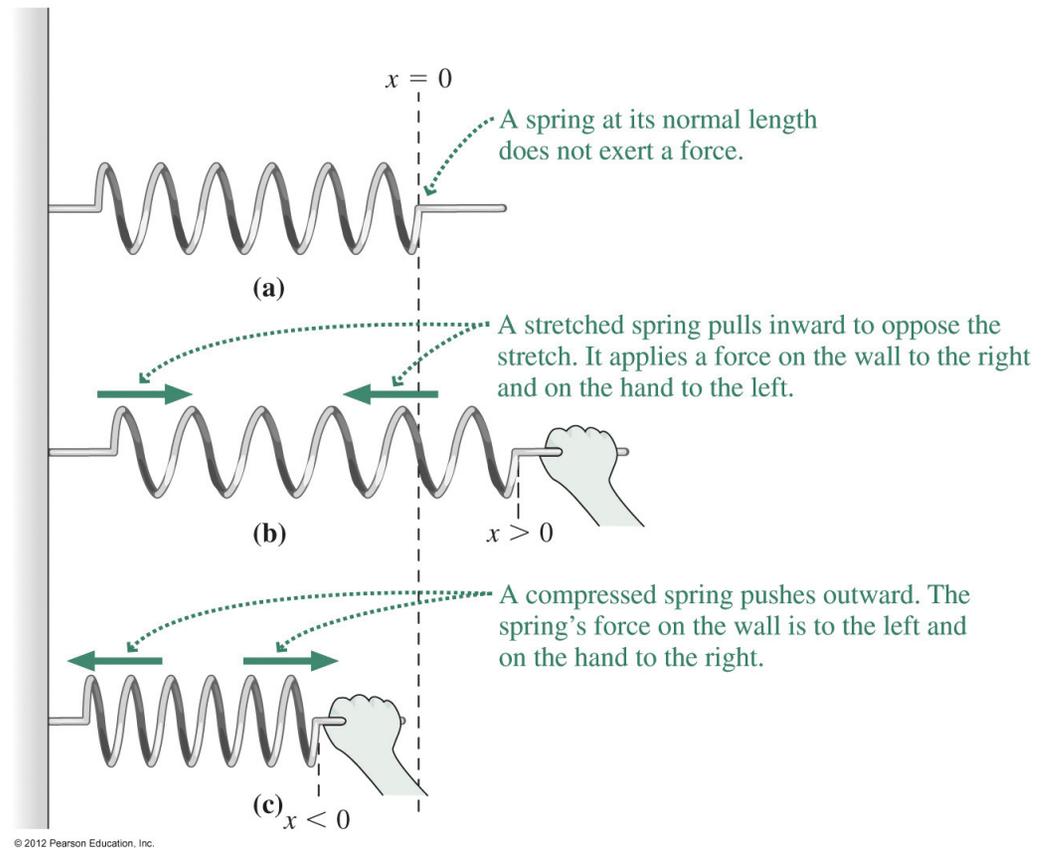


Spring Forces

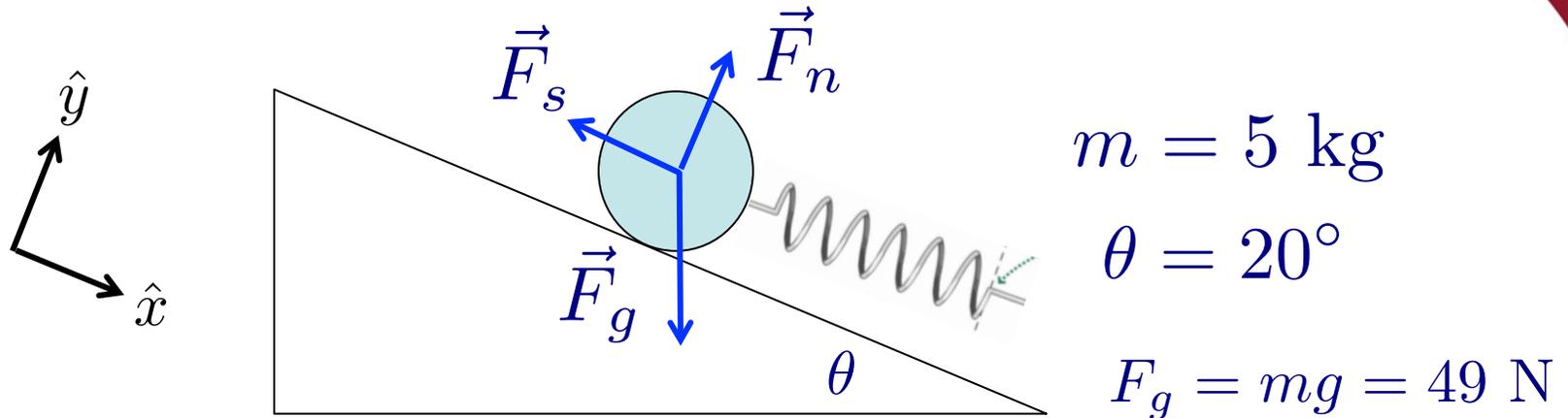
- A stretched or compressed spring produces a force proportional to the stretch or compression from its equilibrium configuration: $F_{sp} = -kx$.

k is in units of N/m

- The spring force is a **restoring force** because its direction is opposite that of the stretch or compression.
- Springs provide convenient devices for measuring force.



Ponderable

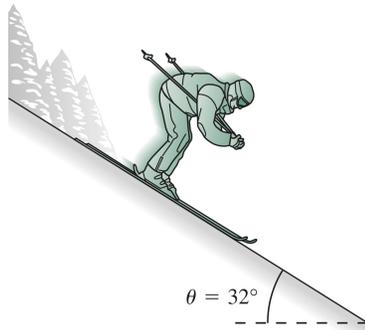


- A small ball of $m=5 \text{ kg}$ is on an inclined plane of 20 degrees
 - **Now we put a spring ($k=2 \text{ N/m}$) beneath it to support it**
 - The spring compresses until the force it exerts counteracts gravity's force on the ball
- **How far does the spring compress?**
- **If we double the mass of the ball, how does the spring compression distance change?**



A Typical Problem: What's the skier's acceleration? What's the force the snow exerts on the skier?

- Physical diagram:



- Newton's law: $\vec{F}_{\text{net}} = \vec{n} + \vec{F}_g = m\vec{a}$

- In components:

- x-component: $mg \sin \theta = ma$

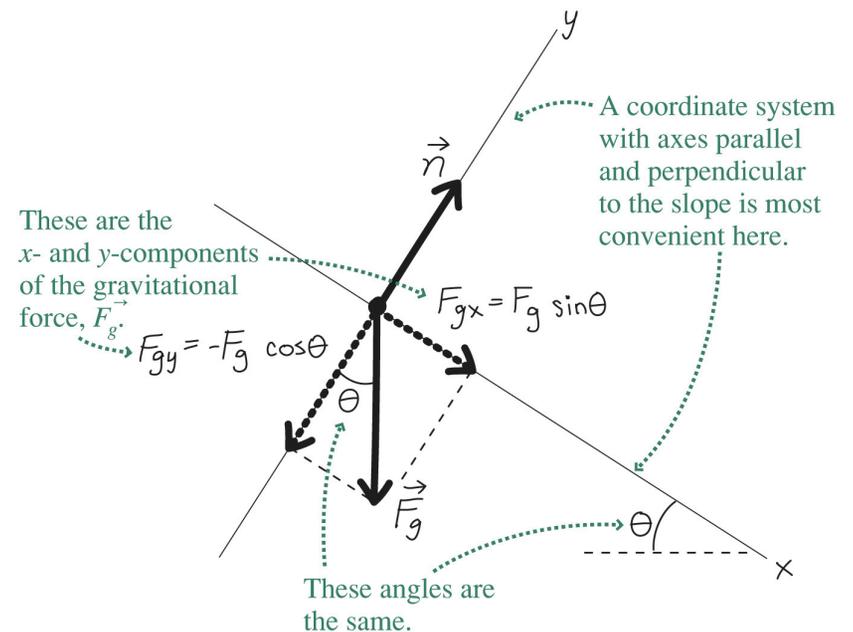
- y-component: $n - mg \cos \theta = 0$

- Solve (with $m = 65 \text{ kg}$ and $\theta = 32^\circ$) to get the answers:

- $a = g \sin \theta = (9.8 \text{ m/s}^2) \sin 32^\circ = 5.2 \text{ m/s}^2$

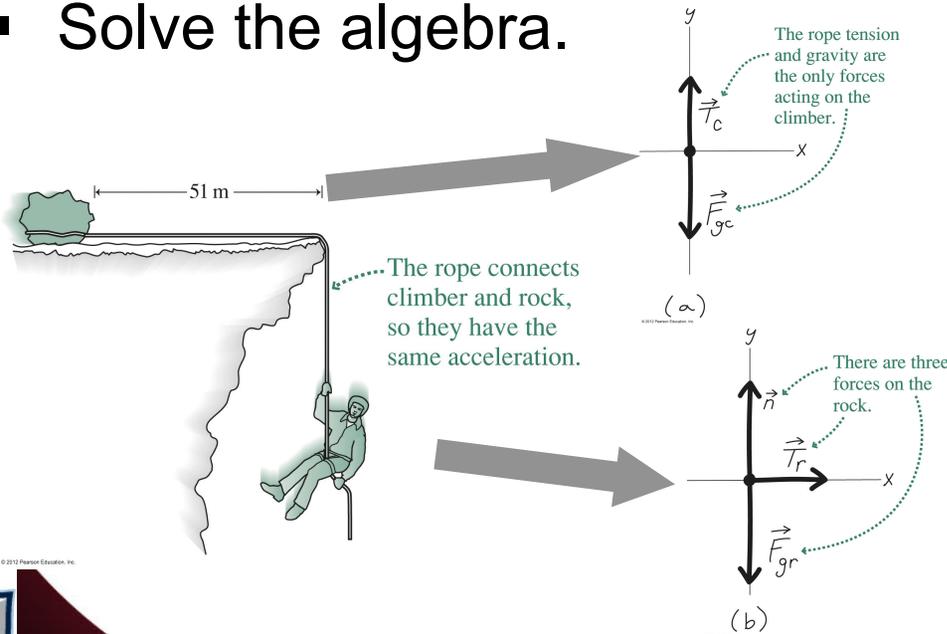
- $n = mg \cos \theta = (65 \text{ kg})(9.8 \text{ m/s}^2) \cos 32^\circ = 540 \text{ N}$

- “Free-body” diagram:



Multiple Objects

- Solve problems involving multiple objects by first identifying each object and all the forces on it.
- Draw a free-body diagram for each.
- Write Newton's law for each.
- Identify connections between the objects, which give common terms in the Newton's law equations.
- Solve the algebra.



- Newton's law:

$$\text{climber: } \vec{T}_c + \vec{F}_{gc} = m_c \vec{a}_c$$

$$\text{rock: } \vec{T}_r + \vec{F}_{gr} + \vec{n} = m_r \vec{a}_r$$

- In components:

$$\text{climber, y: } T - m_c g = -m_c a$$

$$\text{rock, x: } T = m_r a$$

$$\text{rock, y: } n - m_r g = 0$$

- Solution:

$$a = \frac{m_c g}{m_c + m_r}$$

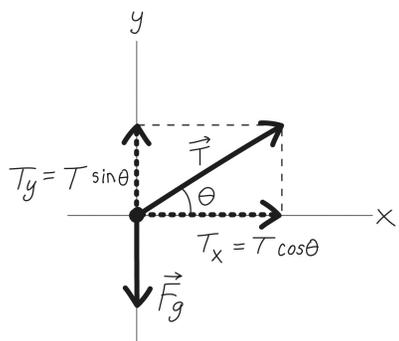
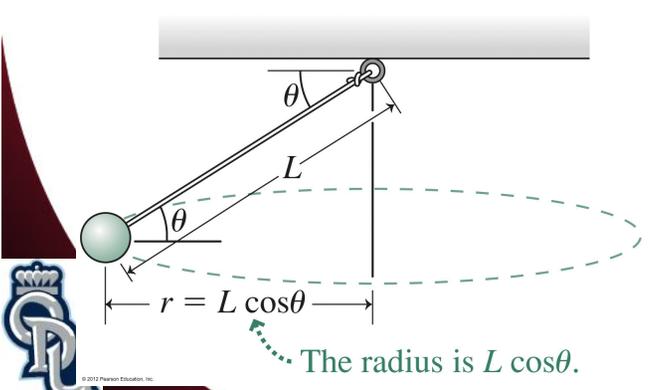


Circular Motion

- Problems involving circular motion are no different from other Newton's law problems – the geometry is just more complicated.
- Identify the forces, draw a free-body diagram, write Newton's law.
- The magnitude of the **centripetal force** on an object of mass m in circular motion with radius r is $F = ma = \frac{mv^2}{r}$

- the acceleration has magnitude v^2/r and points toward the center of the circle.

A ball whirling on a string. Free-body diagram:



- Newton's law: $T + F_g = m\vec{a}$
- In components:
 - $x: T \cos \theta = \frac{mv^2}{L \cos \theta}$
 - $y: T \sin \theta - mg = 0$
- Solve for the ball's speed:

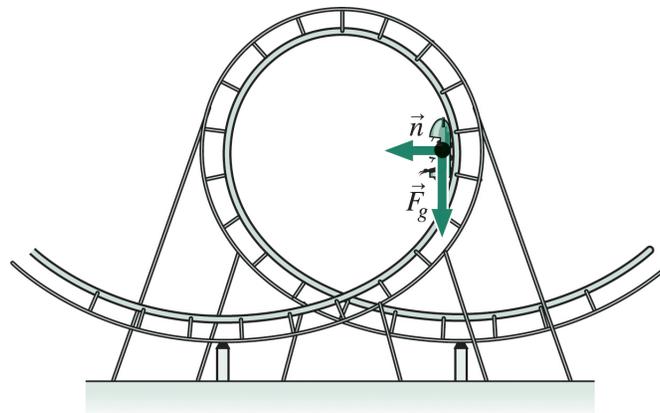
$$v = \sqrt{\frac{TL \cos^2 \theta}{m}} = \sqrt{\frac{(mg / \sin \theta)L \cos^2 \theta}{m}} = \sqrt{\frac{gL \cos^2 \theta}{\sin \theta}}$$

Loop-the-Loop!

- The two forces acting on the roller-coaster car are:
 - gravity
 - normal force
- Gravity is always downward, and the normal force is perpendicular to the track.
- At the position shown, the two forces are at right angles:
 - The normal force acts perpendicular to the car's path, keeping its direction of motion changing.
 - Gravity acts opposite the car's velocity, slowing the car.
 - The net force is *not* toward the center

Newton's law :

$$\vec{n} + \vec{F}_g = m\vec{a}$$

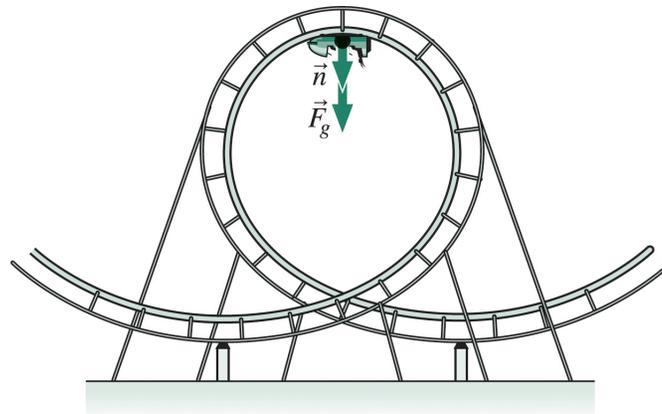


Loop-the-Loop!

- At the top of the loop, both forces are downward:

$$n_y = n, F_{gy} = mg \Rightarrow n + mg = \frac{mv^2}{r}$$

- Solving for v , we obtain $v = \sqrt{nr / m + gr}$
- For the car to stay in contact with the track, the normal force must be greater than zero.
- So the minimum speed is the speed that let the normal force get arbitrarily close to zero at the top of the loop.
- Then gravity alone provides the force that keeps the car in circular motion.

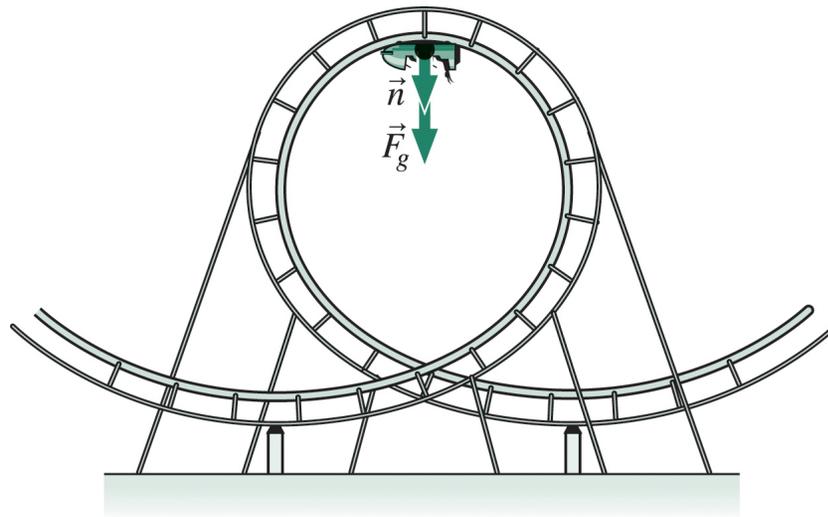


Loop-the-Loop!

- Therefore Newton's law has a single component, with the gravitational force mg providing the acceleration v^2/r that holds the car in its circular path:

$$\vec{F} = m\vec{a} \quad \rightarrow \quad mg = \frac{mv^2}{r}$$

- Solving for the minimum speed at the loop top gives $v = \sqrt{gr}$.
- Slower than this at the top, and the car will leave the track!
- Since this result is independent of mass, car and passengers will all remain on the track as long as $v \geq \sqrt{gr}$.



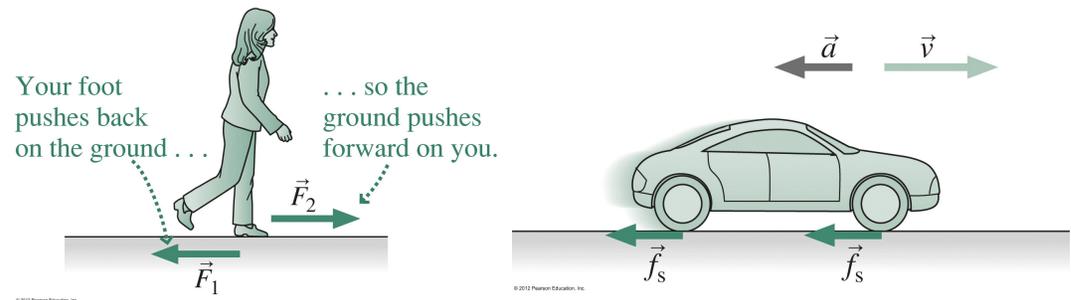
Following slides for Friday



Friction

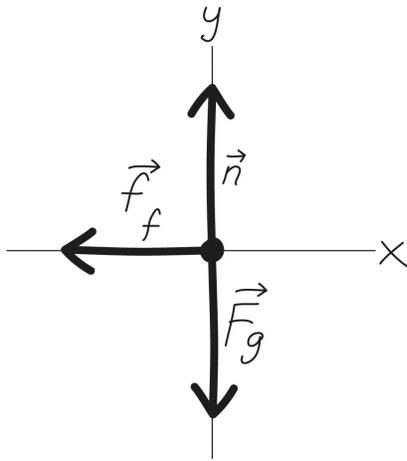
- **Friction** is a force that opposes the relative motion of two contacting surfaces.
- **Static friction** occurs when the surfaces aren't in motion; its magnitude is $f_s \geq \mu_s n$, where n is the normal force between the surfaces and μ_s is the **coefficient of static friction**.
- **Kinetic friction** occurs between surfaces in motion; its magnitude is $f_k = \mu_k n$.

Friction is important in walking, driving and a host of other applications:



Solving Problems with Friction

- Problems with friction are like all other Newton's law problems.
 - Identify the forces, draw a free-body diagram, write Newton's law.
 - You'll need to relate the force components in two perpendicular directions, corresponding to the normal force and the frictional force.
- Example: A braking car: What's the acceleration?



- Newton's law: $\vec{F}_g + \vec{n} + \vec{f}_f = m\vec{a}$
- In components: $x: -\mu n = ma_x$
 $y: -mg + n = 0$
- Solve for a :

y equation gives $n = mg$,

so x equation gives $a_x = -\frac{\mu n}{m} = -\mu g$

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