

Lecture 2B: Linear Motion & Stability

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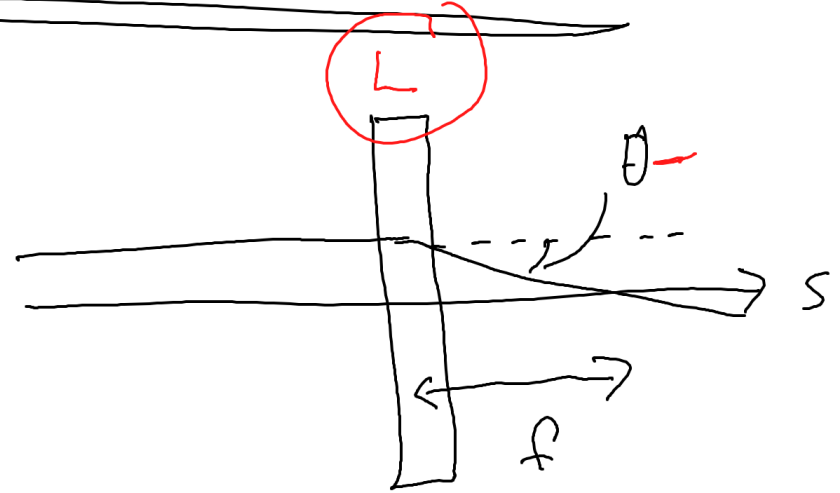
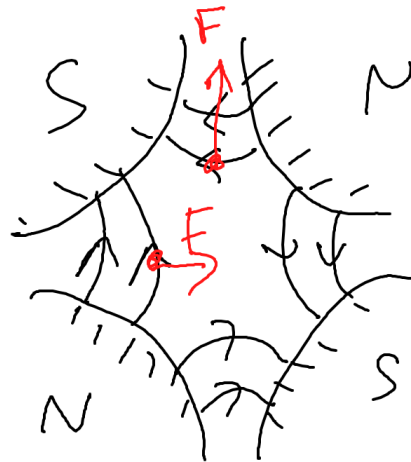
LECT. 2B : LINEAR MOTION + STABILITY

QUADRUPOLE

$$B_x = B'_y$$

$$B_y = B'_x$$

constant



$$\theta = \frac{q B_y}{p_0} L = \frac{B'}{(B\rho)} \cdot L \cdot X$$

Focal STRENGTH

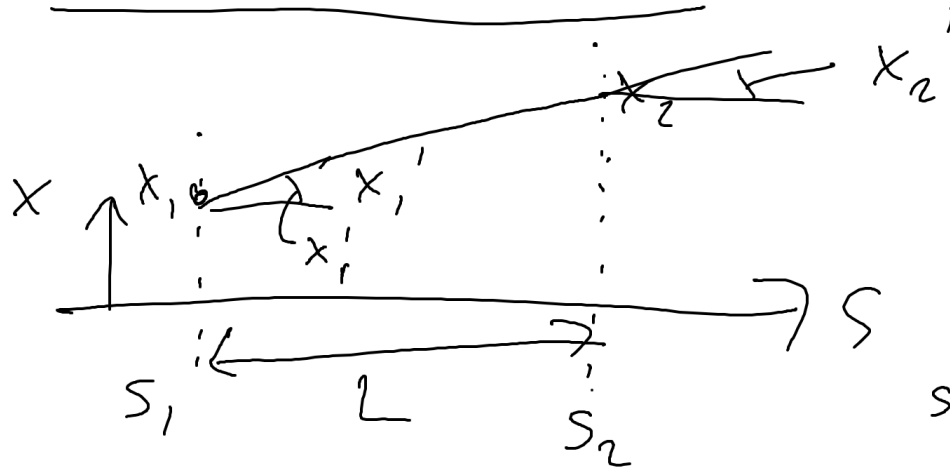
$$\frac{1}{f} = KL$$

where

$$K = \text{sgn}(q) \frac{B'}{(B\rho)}$$

MATRICES: DRIFT

$$x' \equiv dx/ds$$



$$x_2 = x_1 + L x_1'$$

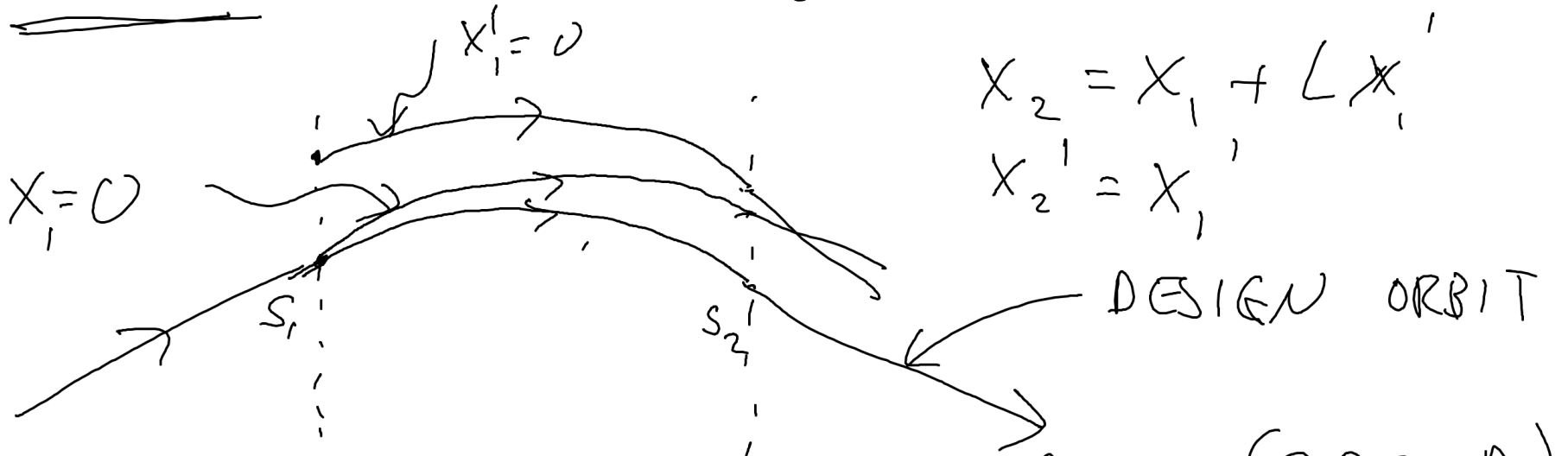
$$x_2' = x_1'$$

so $\begin{pmatrix} x_2 \\ x_2' \\ s_2 \end{pmatrix} = M_{\text{DRIFT}} \begin{pmatrix} x_1 \\ x_1' \\ s_1 \end{pmatrix}$

where

$$M_{\text{DRIFT}} = \begin{pmatrix} 1 & L & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

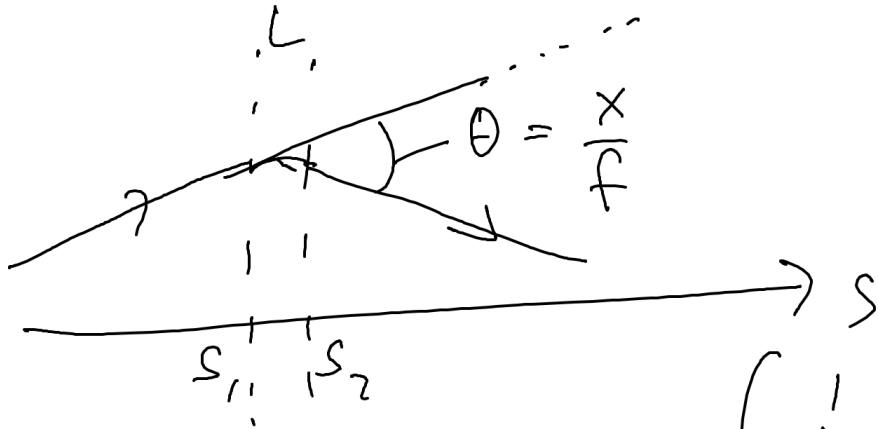
DIPOLE (RECTANGULAR)



Bend angle is independent of X_1 (RBEND)
 Co-ordinate frame rotates

\Rightarrow $M_{\text{RBEND}} = M_{\text{DRIFT}}$!!

QUADRUPOLE



THIN QUAD ($L \ll f$)

$$x_2 \approx x_1$$

$$x_2' = x_1' - \frac{x}{f}$$

focus/defocus!

$M_{\text{THIN QUAD}}$

$$M_{\text{QUAD}} = \begin{pmatrix} \cos(kL) & \frac{1}{k} \sin(kL) & 0 & 0 \\ -k f \sin(kL) & \cos(kL) & 0 & 0 \\ 0 & 0 & \cosh(kL) & \frac{1}{k} \sinh(kL) \\ 0 & 0 & k \sinh(kL) & \cosh(kL) \end{pmatrix}$$

$$= \begin{pmatrix} 1 & 0 & 0 & 0 \\ -\frac{1}{f} & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & \frac{1}{f} & 1 \end{pmatrix}$$

here

$$k = \sqrt{K}$$

LEGO Lattice of drift, dipole & quadrupoles

bend by 2π

Q1: How to test if motion is stable?

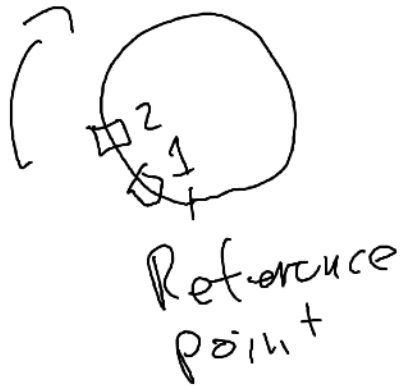
Q2: How to deal with the F/D problem?

Q3: How to make beam small in some places, large in others?

Q4: Why (when) must nonlinear magnets be included (esp. sextupoles)?



LINEAR STABILITY



ONE-TURN MATRIX

$$M = M_{m,n-1} \dots M_{21} M_{10}$$

The 4×4 matrices M_{ij} are block diagonal!
 So horizontal stability becomes a 2×2 problem.

$$\boxed{\bar{X}_n = M^n \bar{X}_0}$$

where $\bar{X}_0 = \begin{pmatrix} x \\ x' \end{pmatrix}$

M has 2 complex eigenvectors \bar{V}_1, \bar{V}_2
 such that $\boxed{M \bar{V} = \lambda \bar{V}}$ *complex scalar*

Write the initial vector as

$$\bar{x}_0 = A\bar{v}_1 + B\bar{v}_2$$

Both sides are real, but $A, B, \bar{v}_1, \bar{v}_2$ are complex.

On turn # n

$$\bar{x}_n = M^n \bar{x}_0 = A\lambda_1^n \bar{v}_1 + B\lambda_2^n \bar{v}_2$$

IF \bar{x}_n is to be bounded for all n , THEN so also must λ_1^n & λ_2^n be bounded

2x2 matrix

SOLVE the CHARACTERISTIC EQU.

Start by writing

$$M = \begin{pmatrix} a & b \\ c & d \end{pmatrix}$$

$$\det(M - \lambda I) = 0$$

then get quadratic eqn

$$\underbrace{(ad - bc)}_{\det(M) = 1} - \underbrace{(a+d)}_{\text{Trace}(M)} \lambda + \lambda^2 = 0$$

so $\boxed{\lambda^{-1} + \lambda = \text{Tr}(M)} = a + d$

By inspection the eigenvalues are reciprocals

$$\lambda_1 = e^{i\mu}, \quad \lambda_2 = e^{-i\mu} = \cos(\mu) - i \sin(\mu)$$

μ may be complex! Find it by solving

$$2 \cos(\mu) = \text{Tr}(M)$$

If μ is complex, then λ_1^4 or λ_2^4 goes to ∞

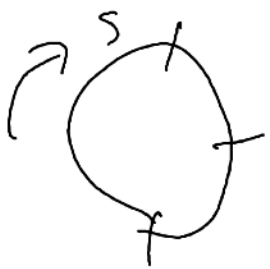
THEREFORE CONDITION FOR STABILITY
IS

$$-1 \leq \frac{1}{2} \text{Tr}(M) \leq 1$$

If the motion IS stable, then write the one-turn matrix as

$$M(s) \equiv \begin{pmatrix} \cos(\mu) + \alpha^{(s)} \sin(\mu) & \beta^{(s)} \sin(\mu) \\ -\gamma^{(s)} \sin(\mu) & \cos(\mu) - \alpha^{(s)} \sin(\mu) \end{pmatrix}$$

NO s!!



where "Twiss" functions or "Courant-Snyder" functions here

$$\gamma \equiv \frac{1 + \alpha^2}{\beta}$$

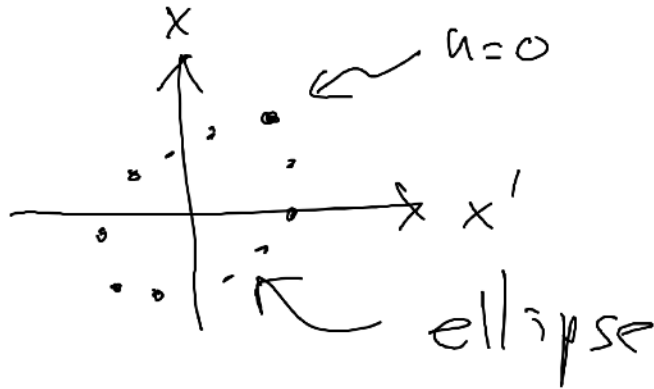
to guarantee $\det(M) = 1$

NOTE

① $M(s)$, $\beta(s)$, $\alpha(s)$ + $\gamma(s)$ are all functions of s

② BUT μ IS NOT a function of s !!

Q: WHAT DOES MOTION LOOK like in phase space?



BUT CAN CONVERT ELLIPSES TO CIRCLES

$$M = \begin{pmatrix} c + \alpha s & \beta s \\ -\gamma s & c - \alpha s \end{pmatrix} \quad \begin{matrix} c = \cos(\mu) \\ s = \sin(\mu) \end{matrix}$$

$$= \underbrace{\begin{pmatrix} \sqrt{\beta} & 0 \\ \frac{-\alpha}{\sqrt{\beta}} & \frac{1}{\sqrt{\beta}} \end{pmatrix}}_{T^{-1}} \underbrace{\begin{pmatrix} c & s \\ -s & c \end{pmatrix}}_{R(\mu)} \underbrace{\begin{pmatrix} \frac{1}{\sqrt{\beta}} & 0 \\ \frac{\alpha}{\sqrt{\beta}} & \sqrt{\beta} \end{pmatrix}}_T$$

$$M = T^{-1} R T$$

Rotation matrix
 $R^n(\mu) = R(n\mu)$

has the property
 Floquet matrix

after n turns

$$\begin{pmatrix} x \\ x' \end{pmatrix} = M^n \begin{pmatrix} x \\ x' \end{pmatrix}_0$$

PHYSICAL
PHASE SPACE

$$= (T^{-1} R T) (T^{-1} R T) \dots (T^{-1} R T) \begin{pmatrix} x \\ x' \end{pmatrix}_0$$

$$= T^{-1}(s) R^n(\mu) T(s) = T^{-1}(s) R(n\mu) T(s)$$

Better, use NORMALISED PHASE SPACE

$$\begin{pmatrix} \tilde{x} \\ \tilde{x}' \end{pmatrix} \equiv T \begin{pmatrix} x \\ x' \end{pmatrix}$$

$$\text{If } \begin{pmatrix} \tilde{x} \\ \tilde{x}' \end{pmatrix} = a \begin{pmatrix} \sin(\phi_0) \\ \cos(\phi_0) \end{pmatrix}$$

on turn n

$$\begin{pmatrix} \tilde{x} \\ \tilde{x}' \end{pmatrix}_n = \mathcal{R}(n\mu) \begin{pmatrix} \tilde{x} \\ \tilde{x}' \end{pmatrix}_0$$

$$\mu = 2\pi Q$$

~~$$Q = 2\pi\mu$$~~

Betatron TUNE.

SOLN.
TO EQN.
OF MOTION
IN NORMALISED
SPACE.

$$\begin{aligned} \tilde{x}_n &= a \sin(2\pi Q \cdot n + \phi_0) \\ \tilde{x}'_n &= a \cos(2\pi Q \cdot n + \phi_0) \end{aligned}$$

NORMALISED

MOTION

PHYSICAL SPACE, solution becomes.

$$\begin{pmatrix} x \\ x' \end{pmatrix}_u = T^{-1} \begin{pmatrix} \tilde{x} \\ \tilde{x}' \end{pmatrix}$$

$$x_u = a \sqrt{\beta} \sin(2\pi Q \cdot u + \phi_0)$$

$$x'_u = \frac{a}{\sqrt{\beta}} \cos(2\pi Q \cdot u + \phi_0) - \alpha \sin(2\pi Q \cdot u + \phi_0)$$

- ① If $\alpha = 0$, ~~matrix~~ ^{ellipse} is erect
- ② β is ratio of ~~ellipse~~ ^{displacement} extreme : ~~physical size~~ ^{displacement} to angular size
- \uparrow m



MOTION FROM S_1 TO S_2

$$\begin{pmatrix} x \\ z' \end{pmatrix}_2 = M_{21} \begin{pmatrix} x \\ z' \end{pmatrix}_1$$

$$M_{21} = T_2^{-1} R(\phi_2 - \phi_1) T_1$$

$$M_{21} = \begin{pmatrix} \sqrt{\frac{\beta_2}{\beta_1}} (c_{21} + \alpha_1 s_{21}) & \sqrt{\beta_2 \beta_1} s_{21} \\ \frac{-(1 + \alpha_1 \alpha_2) s_{21} + (\alpha_2 - \alpha_1) c_{21}}{\sqrt{\beta_2 \beta_1}} & \sqrt{\frac{\beta_1}{\beta_2}} (c_{21} - \alpha_2 \alpha_1 s_{21}) \end{pmatrix}$$

$$\begin{pmatrix} s_{21} = \sin(\phi_2 - \phi_1) \\ c_{21} = \cos(\phi_2 - \phi_1) \end{pmatrix}$$

EXAMPLE

$$S_2 = S_1 + \Delta S$$

$$\phi_2 = \phi_1 + \Delta\phi$$

$$C_{21} \approx 1$$

$$S_{21} \approx \Delta\phi$$

$$\beta_2 = \beta_1 + \Delta\beta$$



$$\dots \sqrt{\frac{A_2}{p_1}} \approx 1 + \frac{1}{2} \frac{\Delta\phi}{\beta_1}$$

$$M_{21} = \begin{pmatrix} (1 + \frac{1}{2} \frac{\Delta\phi}{\beta_1}) & (1 + \alpha \Delta\phi) \\ \beta \cdot \Delta\phi & (1 - \frac{1}{2} \frac{\Delta\phi}{\beta_1}) \end{pmatrix}$$

$$\left. \begin{matrix} \beta \cdot \Delta\phi \\ (1 - \frac{1}{2} \frac{\Delta\phi}{\beta_1}) \end{matrix} \right\} (1 - \alpha \Delta\phi)$$

As $\Delta S \rightarrow 0$, this becomes a DRIFT $M_{21} \begin{pmatrix} 1 & \Delta S \\ \approx & 1 \end{pmatrix}$

Showing that

$$\frac{d\phi}{ds} = \frac{1}{\beta(s)}$$

$$\alpha = -\frac{1}{2} \frac{d\beta}{ds}$$

PHASE ADVANCE

In general

$$\phi(s_2) - \phi(s_1) = \int_{s_1}^{s_2} \frac{ds}{\beta(s)}$$

In particular, tune.

$$Q = \frac{1}{2\pi} \oint \frac{ds}{\beta(s)}$$

Integer does matter !!