

Lecture 15: Beam-Beam interaction & 1-D resonances

Steve Peggs
February 1, 2024

Beyond first-order theory I know of no useful result
from perturbation theory in celestial mechanics...

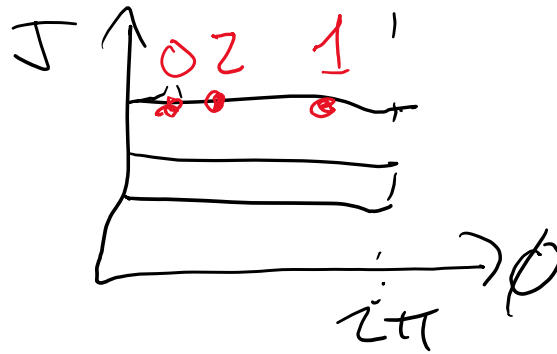
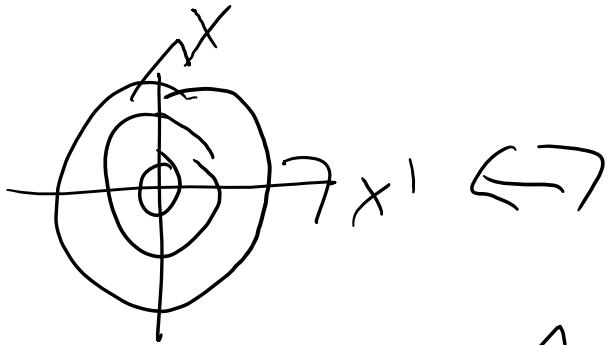
L.G. Taff

- A) Round Beam-Beam interaction
- B) First order theory of 1D resonances
- C) Resonance island tunes & widths

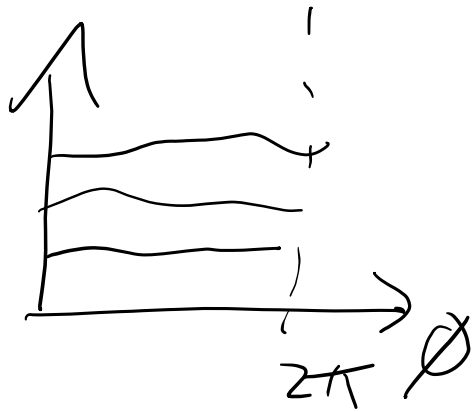
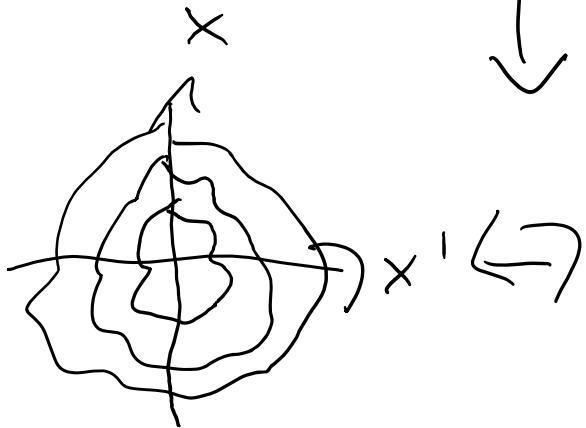
First order theory that works! Good example

Taxonomy:

① REGULAR NON-RESONANT



- Roughly constant
J



- Given enough time, get arbitrarily close to any phase ϕ !

② REGULAR RESONANT



- Island chain

- Some particles slip from island to island
- ⇒ Only some phases are accessible: phase locked
- ⇒ Tune (long term average) is EXACTLY $Q = p/n$

- Note resemblance to STANDARD MAP

③ RAPIDLY DIVERGENT

④ CHAOS! (see chapter 16)

A) Round Beam-Beam interaction

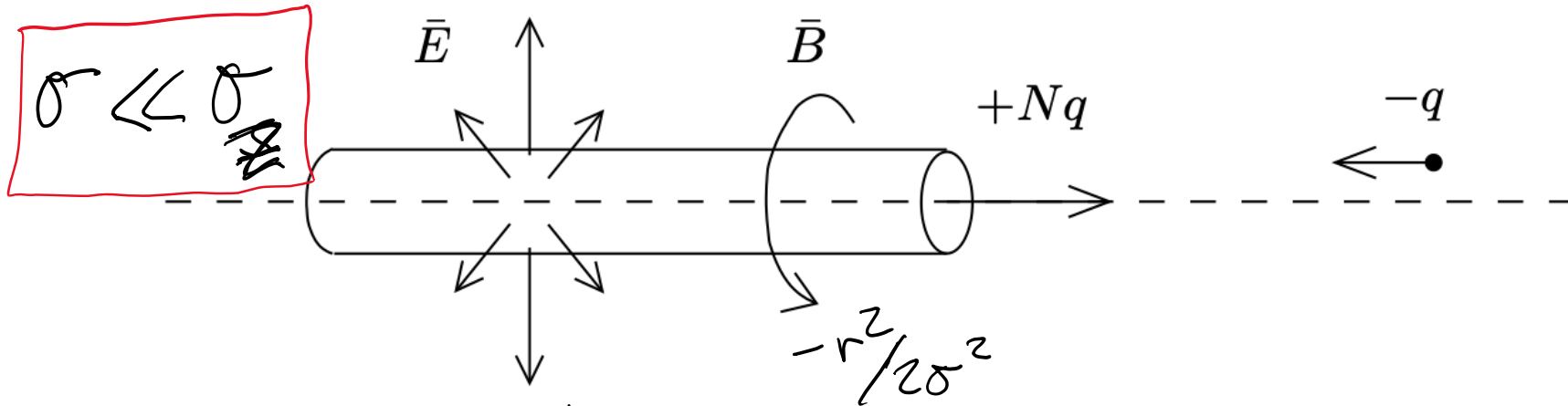
15.1 Test particle enters a long Gaussian cylindrical bunch

Section from a long bunch

Test particle

$$\bar{v} = \beta c \hat{z}$$

$$\bar{v} = -\beta c \hat{z}$$



$$\rho = \frac{\rho(z) \cdot e}{2\pi\sigma^2}$$

$$\bar{F}_\perp = q(\bar{E} + \bar{v} \times \bar{B})$$

Gauss' Law :

$$F_E = \frac{q}{2\pi\epsilon_0} \cdot \rho(z) \cdot \frac{1}{r} \left[1 - e^{-r^2/2\sigma^2} \right]$$

ALSO $F_B = \beta^2 F_E$

BEAM-BEAM $F_{\perp} = (1 + \beta^2) F_E \approx 2F_E$

[SPACE CHARGE $F_{\perp} = (1 - \beta^2) F_E = \frac{F_E}{\gamma^2}$ LOW ENERGY!]

INTEGRATE ONE COLLISION

Assume $\beta^* \gg \sigma_z$

4-D : $y = y' = 0$

$$\Delta x' = -\frac{4\pi z_0}{\beta^*} \left\{ \frac{z_0^2}{x} \left(1 - e^{-x^2/z_0^2} \right) \right.$$

where

(A)

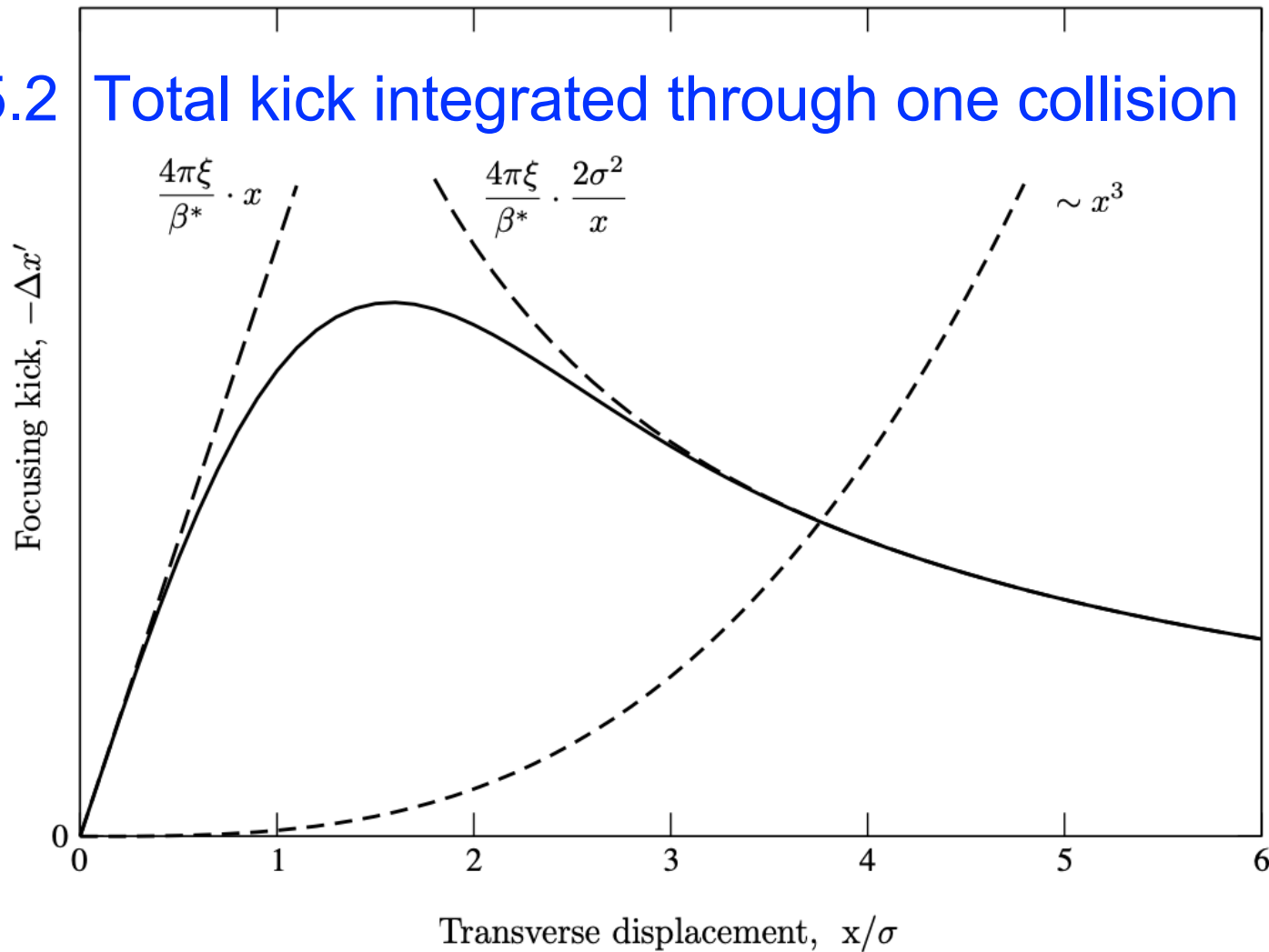
$$\left\{ = \frac{N r_0}{4\pi \epsilon_N}$$

Bunch population

Classical radius

"BEAM-BEAM PARAMETER" RMS normalised emittance

15.2 Total kick integrated through one collision



- SMALL $x \ll \sigma$: $\Delta x' \approx -\frac{4\pi\xi}{\beta^*} \cdot x$ QUADRUPOLAR
- LARGE x : $\Delta x' \sim 1/x$ WELL-BEHAVED
- MAGNET : "BADLY" BEHAVED AT LARGE x Why??

SMALL X TUNE SHIFT

$$\Delta Q = \frac{\beta^*}{4\pi} \cdot \frac{1}{f} = \xi$$

} sometimes called "tune shift parameter"

- Independent of β^* ! And of γ !! (see \textcircled{A})

LUMINOSITY

$$L = f_{\text{REV}} M \frac{(B\sigma)}{r_0} \frac{N^2}{\beta^*}$$

revolution f } # of bunches

Maximise L by increasing $\xi \in N(\sim \xi)$, decrease β^*

ELECTRON/BEAMS have damping, so $\xi_{\text{th}} \neq \xi_{\text{v}}$ are larger:

e^+e^- : $\xi_{\text{MAX}} \sim 0.1$

$h-h$: $\xi_{\text{MAX}} \sim 0.01$

B) First order theory of 1D resonances

EQUATIONS OF MOTION

Kobayashi Hamiltonian H_n with $Q \approx P/n$

$$H_n = 2\pi \left(Q_0 - \frac{p}{n} \right) J + 2\pi\xi U(J) - 2\pi\xi V_n(J) \cos(n\phi)$$

Detuning function Resonance function

$$U'(J) = \frac{2}{J} \left[1 - e^{-J/2} I_0(J/2) \right]$$

$$V'_n(J) = (-1)^{n/2} \left(\frac{4}{J} \right) e^{-J/2} I_{n/2}(J/2)$$

NOTE

1)

$$a = \sqrt{2J} \cdot \sigma$$

!! dimensionless J

2)

Prime denotes differentiation w.r.t. J

3)

I_n is a modified Bessel function

Net (small) motion over n turns:

$$\Delta\phi = n \cdot \frac{\delta H_n}{\delta J}, \quad \Delta J = -n \cdot \frac{\delta H_n}{\delta \phi}$$

HOW DOES THIS SOLUTION BEHAVE?

① $\zeta = 0$ $H_n = 2\pi(Q_0 - P/n)J$
Phase advance over n turns

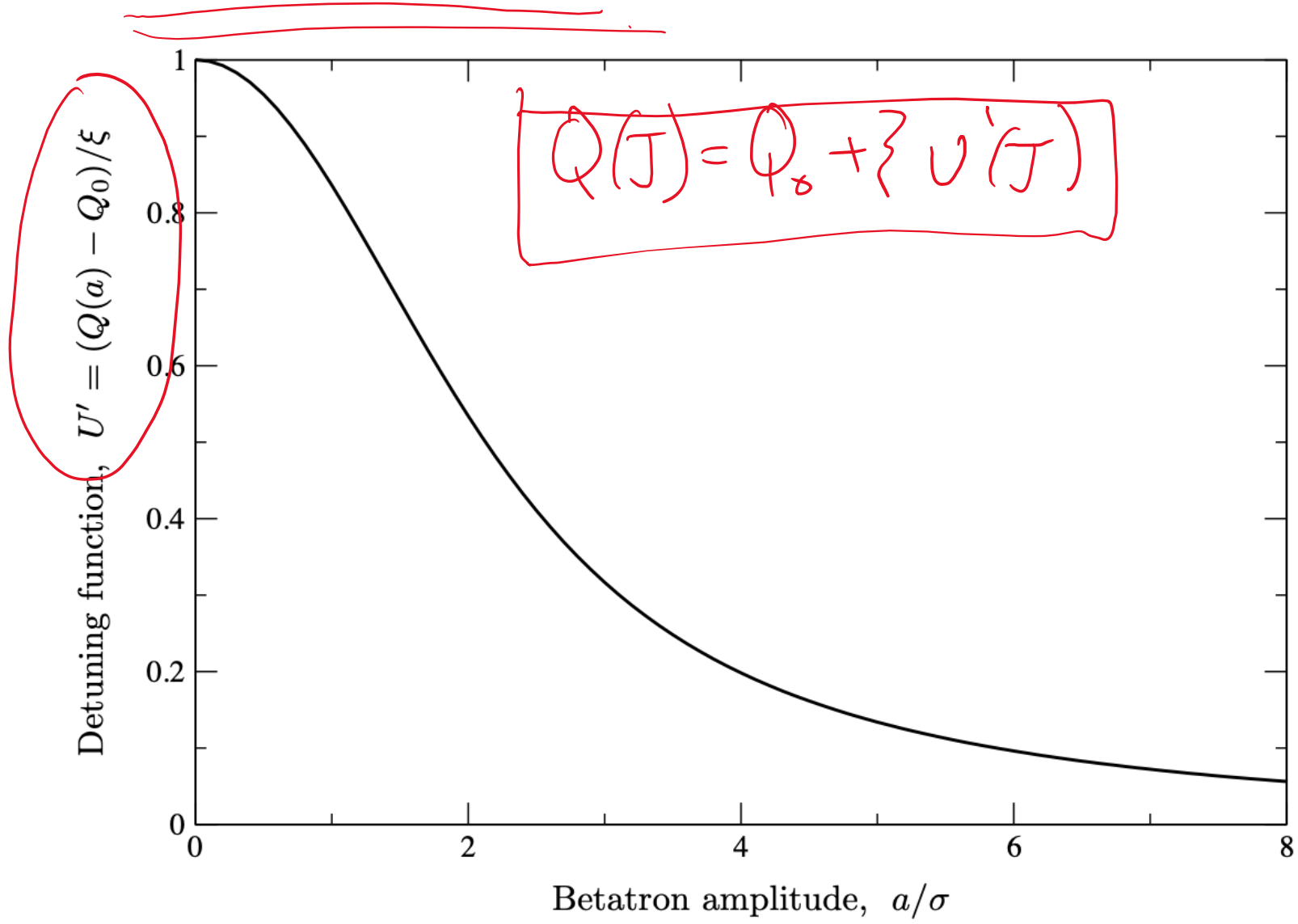
$$\phi_{t+n} - \phi_t = 2\pi(Q_0 - P/n) \quad \text{SMALL}$$

② $\zeta \neq 0$: TUNE average rate of phase advance
divided by 2π

$$Q(J) = Q_0 + \zeta U'(J)$$

IF $\langle \cos(n\phi) \rangle = 0$

15.3 Detuning function U' for a single round collision



③ Resonant action J_R (a constant)

DEFINE by $Q = Q_0 + \frac{1}{6} U'(J_R) \equiv \frac{P}{n} = \frac{2}{6}$

EXPAND equations of motion around

J_R

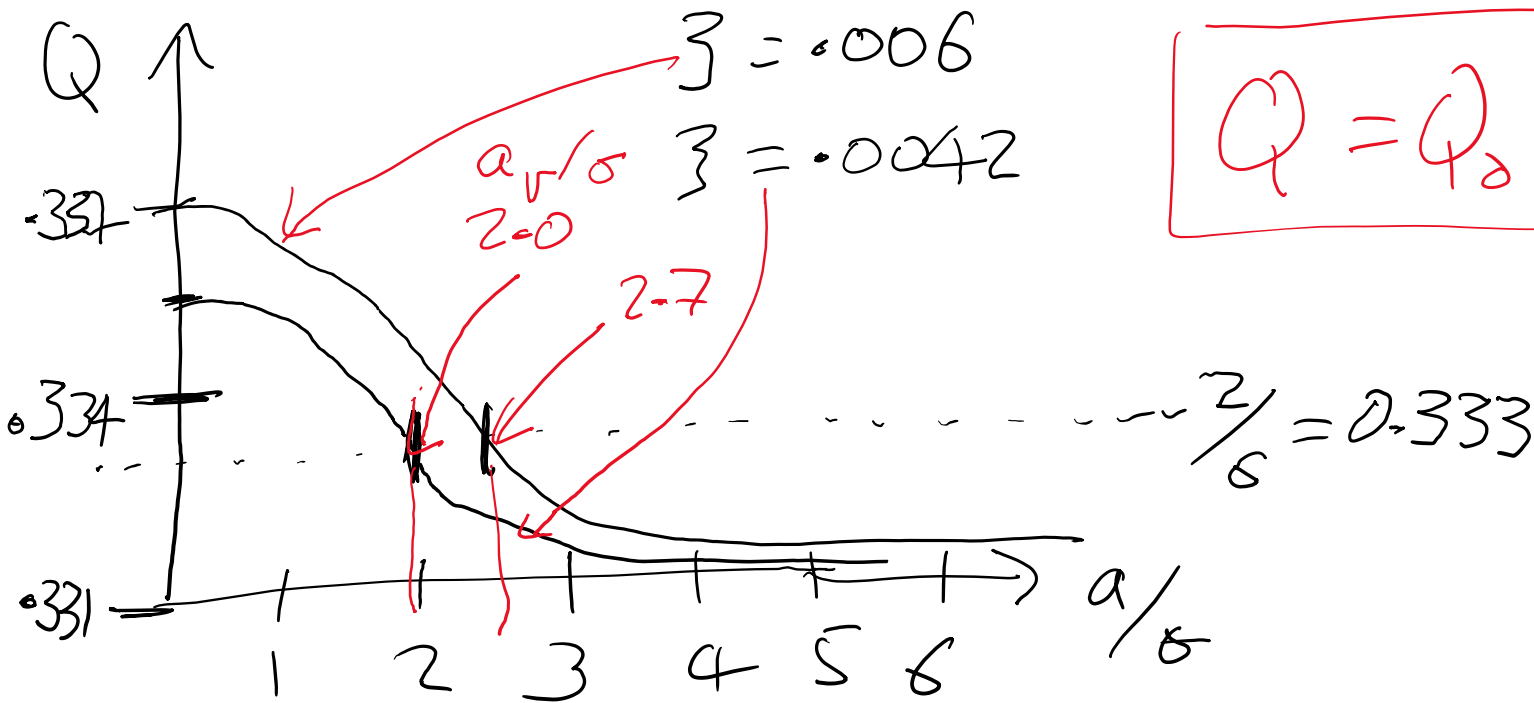
$$\Rightarrow \underline{I} = J - J_R$$

WHAT does $V_n(J)$ do?

(BREAK)

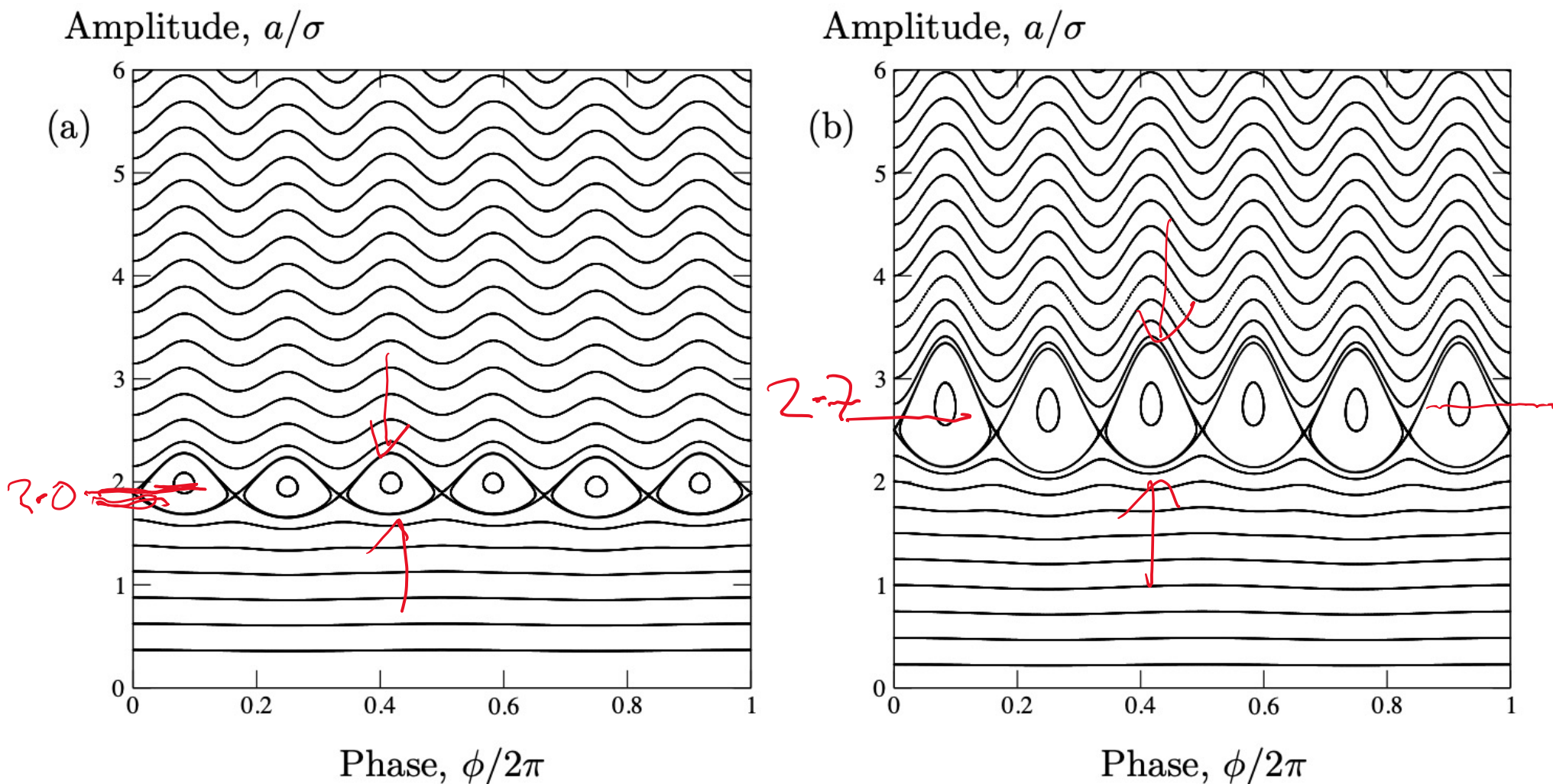
WHERE ARE THE ISLANDS?

EG. $Q_0 = 0.331$, near $Q = \frac{p}{u} > \frac{2}{6}$



$$\begin{aligned} \frac{a_r}{s} &= 2.0 & [0.0042] \\ &= 2.7 & [0.006] \end{aligned}$$

15.4 Six-island chains with $\xi = 0.0042$ & 0.006



$$Q_0 = 0.331$$

- PREDICTED island locations are accurate!!
- ISLANDS get bigger at larger amplitudes!!

RESONANCE HAMILTONIAN

EXPAND $V(J) = U(J_R) + U'(J_R)I + \frac{1}{2} U''(J) I^2 + \dots$

$$V_n(J) = V_n(J_R) + \dots$$

B

$$H_{Rn}(\phi, I) = 2\pi \left[\frac{1}{2} (\xi U''_R) I^2 - (\xi V_{Rn}) \cos(n\phi) \right]$$

Compare to standard map (pendulum) Hamiltonian

$$H(\theta, \theta') = \frac{1}{2} \theta'^2 - \cos(\theta)$$

K.E.

P.E.

\Rightarrow the fundamental difference is "n"

NOTE: $V_n(J) = 0$ for odd n \Rightarrow NO odd resonances

C) Resonance island tunes & widths

HOW WIDE ARE ISLANDS?

Motion near a resonance island is described by H_{Rn}

$$\phi_{t+n} - \phi_t = n \cdot \frac{\partial H_{Rn}}{\partial I}, \quad I_{t+n} - I_t = -n \frac{\partial H_{Rn}}{\partial \phi} \quad \textcircled{B}$$

Or, in a continuous time approximation

$$\begin{aligned} \frac{d\phi}{dt} &= 2\pi \xi U_R'' \cdot I \\ \frac{dI}{dt} &= -2\pi n \xi V_{Rn} \cdot \sin(n\phi) \end{aligned}$$

t is time in turn numbers

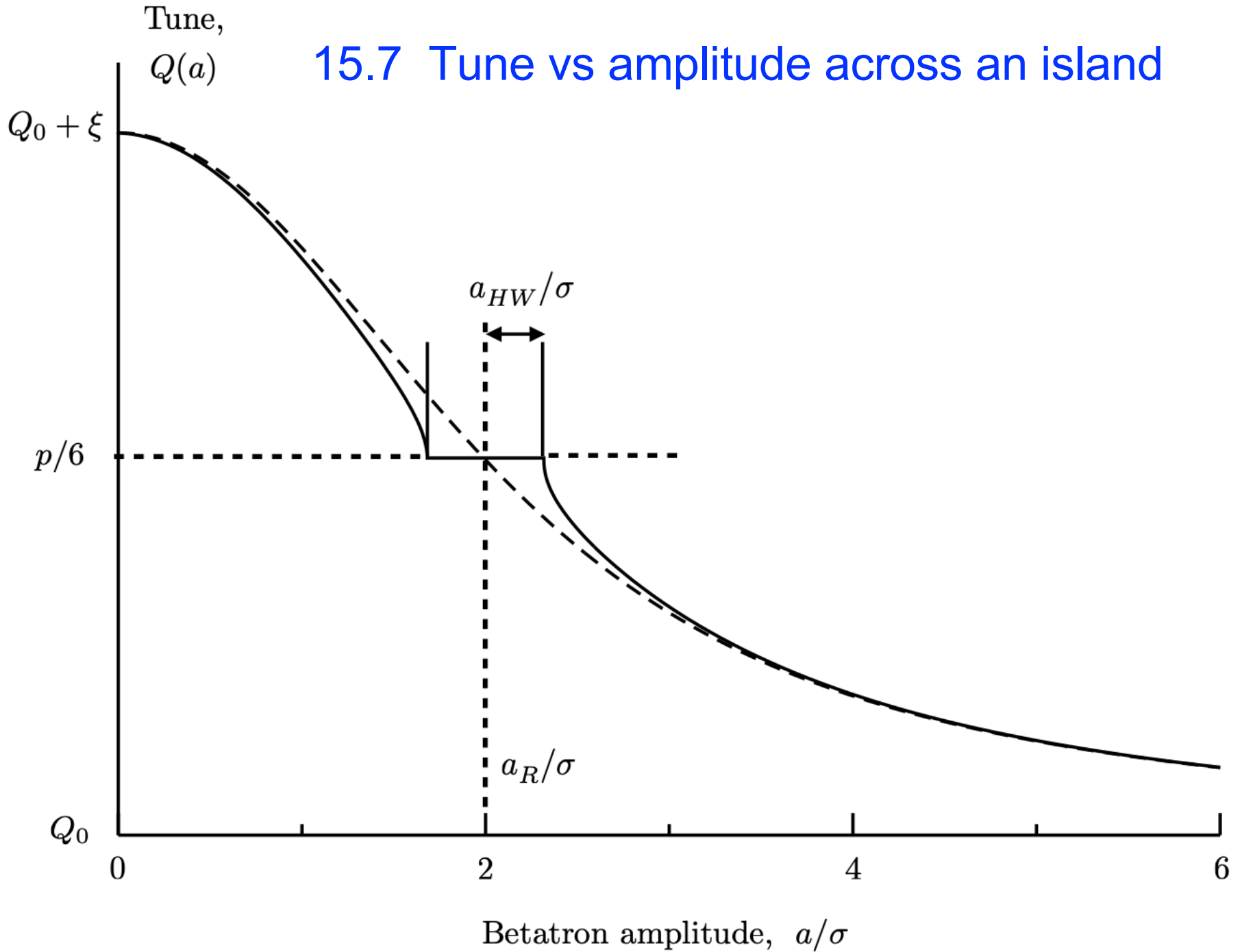
Ⓒ

Fixed points at

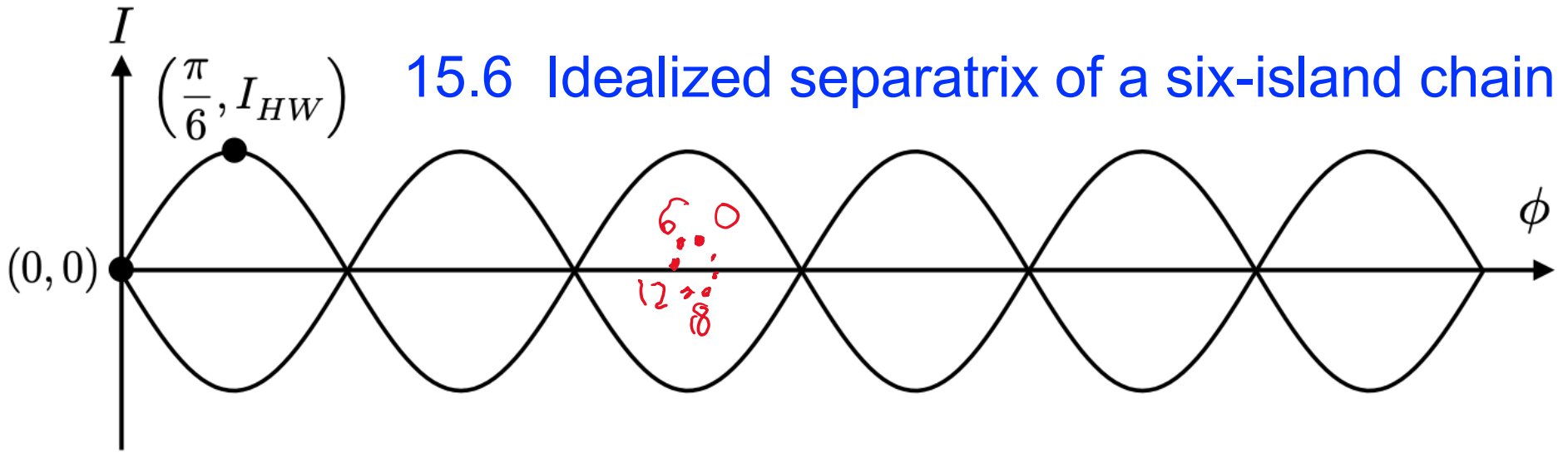
$$I_{FP} = 0, \quad \cos(n\phi_{FP}) = \pm 1$$

at ① ISLAND CENTER, and ② at SADDLE points
STABLE! **UNSTABLE!**

15.7 Tune vs amplitude across an island



15.6 Idealized separatrix of a six-island chain



H_{Rn} IS CONSTANT along the separatrix

$$H_{Rn}(0,0) = H_{Rn}\left(\frac{\pi}{6}, I_{HW}\right)$$

and island width is

$$I_{HW} \approx 2 \left(\frac{V_{Rn}}{U''_{Rn}} \right)^{\frac{1}{2}}$$

Independent of
 $\{ \dots \}$

PREDICTED half-widths are accurate!!

E.g. $a_{HW} = 0.317 \sigma$ when $Q_0 = 0.331$ & $\zeta = 0.0042$

ISLAND TUNES

Near an island center: with $|\sin(n\phi)| \ll 1$

$$\textcircled{C} \Rightarrow \begin{aligned} I &= a_I \cos(2\pi Q_I t) \\ \phi &= \phi_{FP} + a_\phi \sin(2\pi Q_I t) \end{aligned}$$

where island tune

$$Q_I = n \left\{ \left(-\frac{V_{Rn}}{R} U'' \right)^{1/2} \right\}$$

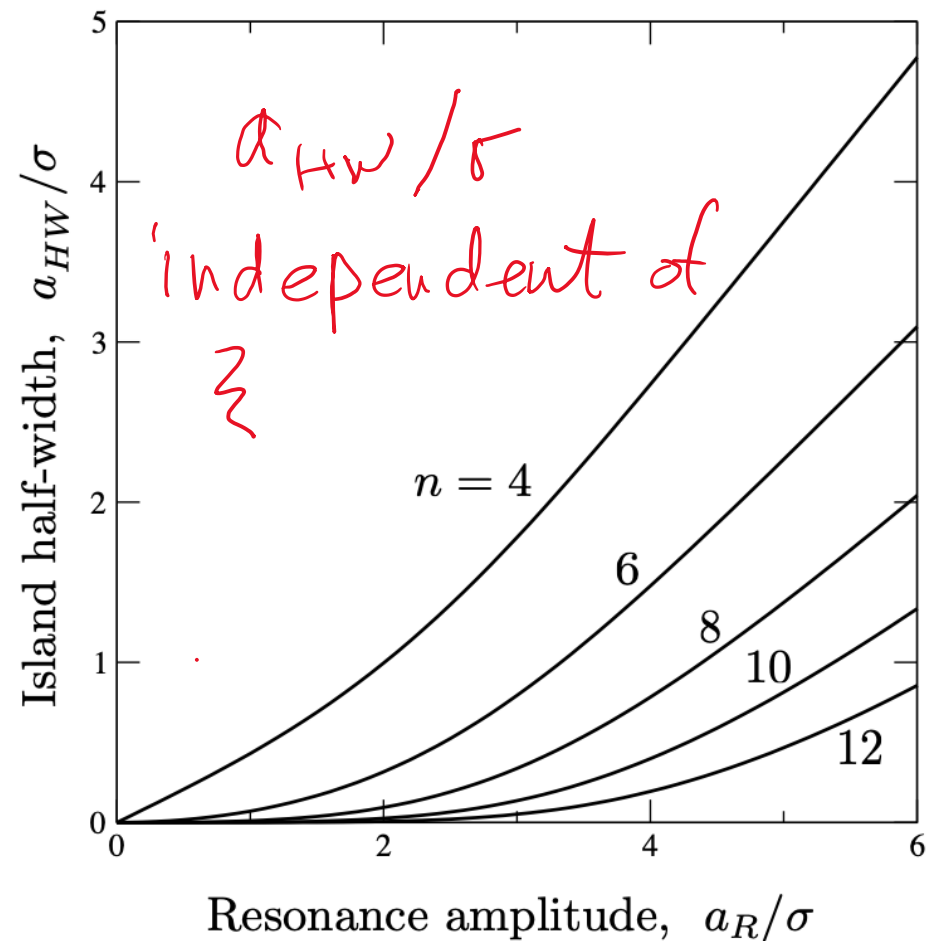
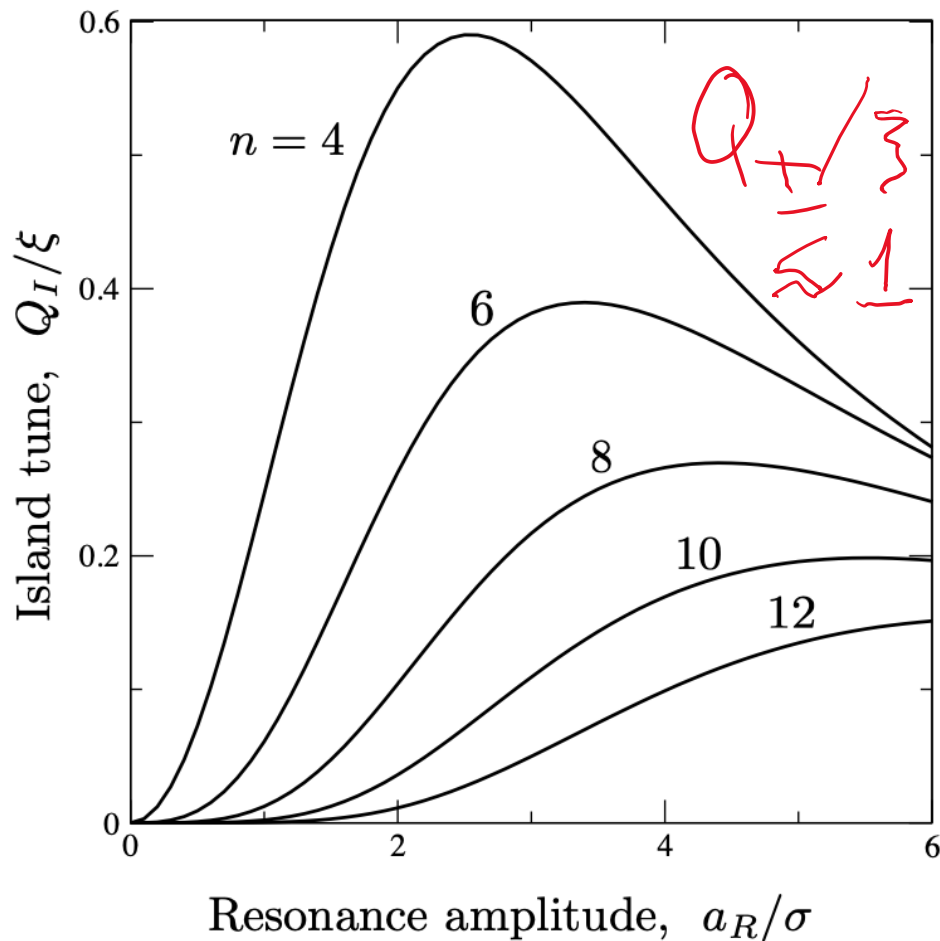
Measures the strength of the island conveniently

NOTE:

① $Q_I \sim \left\{ \right.$ increases with beam-beam strength

② $Q_I / \left\{ \right.$ is of order 1 !!

15.5 Island tune & half-width vs resonance amplitude



ACCURATE PREDICTIONS !!

Q_I (and so also ξ) is a "control parameter" in considering external modulation effects, e.g. CHROMATIC TUNE MODULATION at Q_S

e.g., if $\xi = a_\xi \cos(2\pi Q_S \cdot t)$

then $Q_o = Q_{o0} + \kappa a_\xi \cdot \cos(2\pi Q_S t)$

chromaticity $\approx ?$ 2×10^{-3}

tune modulation depth ~ 0.004 SIMILAR TO ξ values \Rightarrow DANGER! (see chapter 6)

ELECTRONS - FLAT BEAMS

- Electrons have both DAMPING (good!) & quantum EXCITATION (can be bad, e.g. phase space diffusion)

- Usually e^+e^- collisions are FLAT:

$$E_H \gg E_V, \beta_H^* \gg \beta_V^*, \sigma_H^* \gg \sigma_V^*$$

- None the less with roughly commensurate beam-beam parameters since

$$\xi_{H,V} = \frac{Nr_0}{2\pi(\beta\sigma)} \cdot \frac{\beta_{H,V}^*}{\sigma_{H,V}(\sigma_H + \sigma_V)}$$

- So what? What limits $\left. \begin{matrix} \{ \\ \text{MAX} \end{matrix} \right\} ?$

- We have seen no unstable motion (or diffusion) so far

- Where does CHAOS come from?

To be continued...